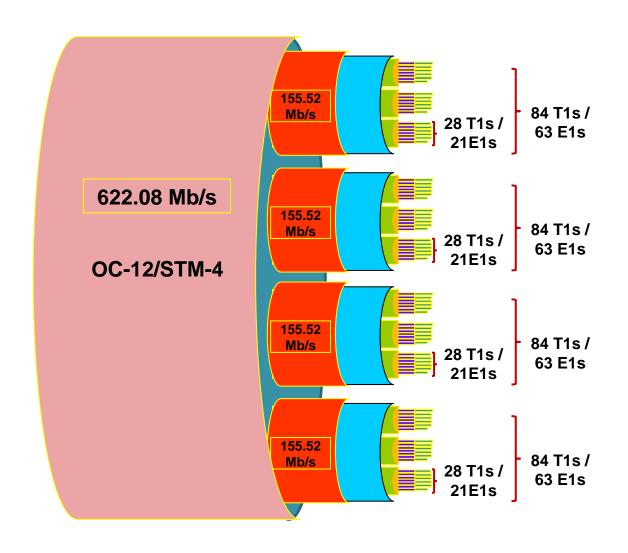
T1 E1 DSO Analysis/Emulation over OC-3/STM-1 OC-12/STM-4 using GL's LightSpeed1000™ (Channelized and Unchannelized) (Legacy Product)

Channelized OC-3/12 STM-1/4

- **DS0** = Digital Signal 0 (64 Kbps)
 - > Carries digital traffic (including voice)
- T1 = 24 DS0
- **E1** = 32 DS0
- STM-1 = 84 T1 or 63 E1
- **STM-4** = 4 STM-1
 - > STM-4 = 336 T1
 - > STM-4 = 252 E1
- STM-4/OC-12 can support ~ 8000 data streams (voice calls)





LightSpeed1000 $^{\text{TM}}$ - Dual OC-3/12, STM-1/4

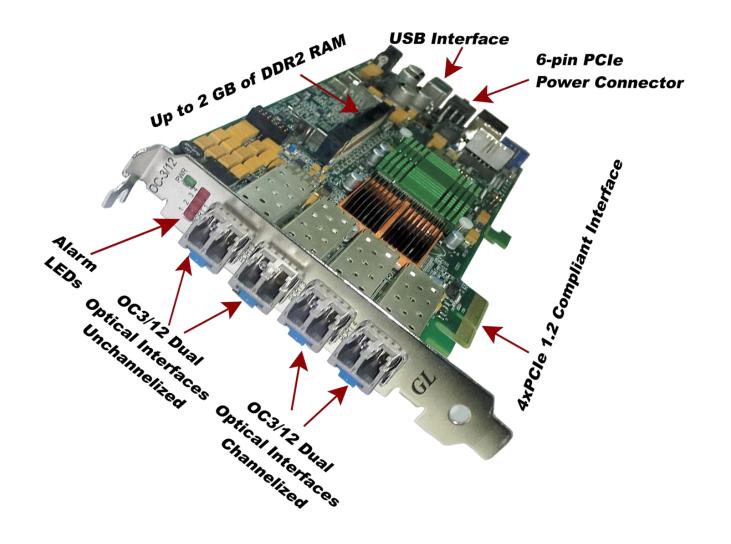
(Channelized and Unchannelized)





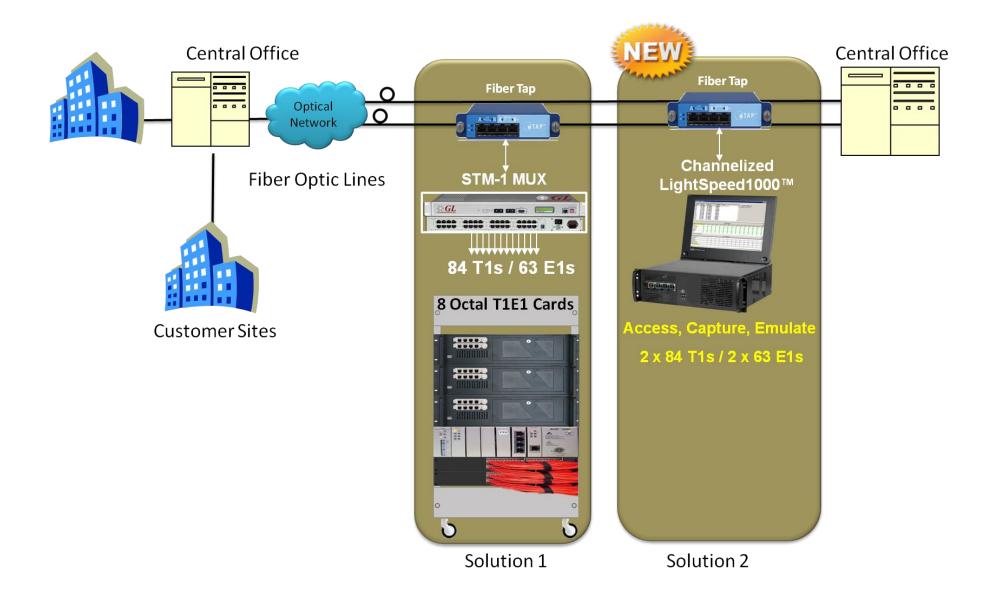
LightSpeed1000™ - Dual 0C-3/12, STM-1/4

(Channelized and Unchannelized)





Channelized T1 E1 Emulation and Analysis

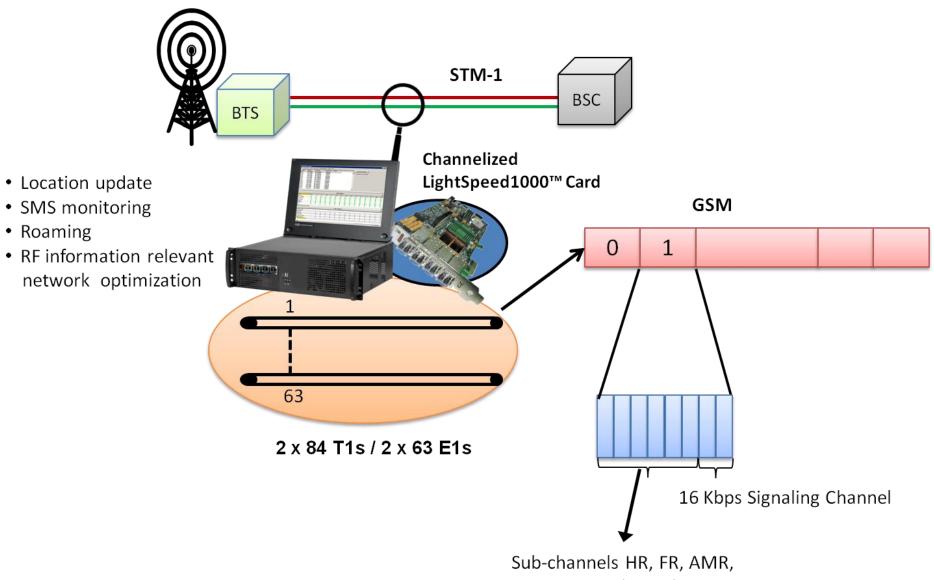




Applications

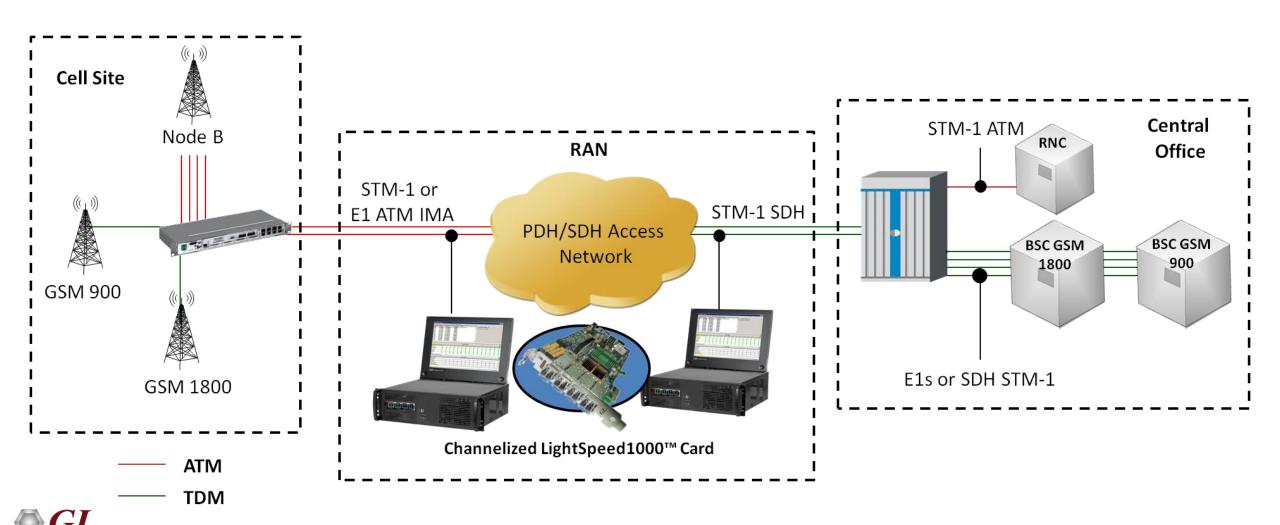


Application #1: Abis Monitoring

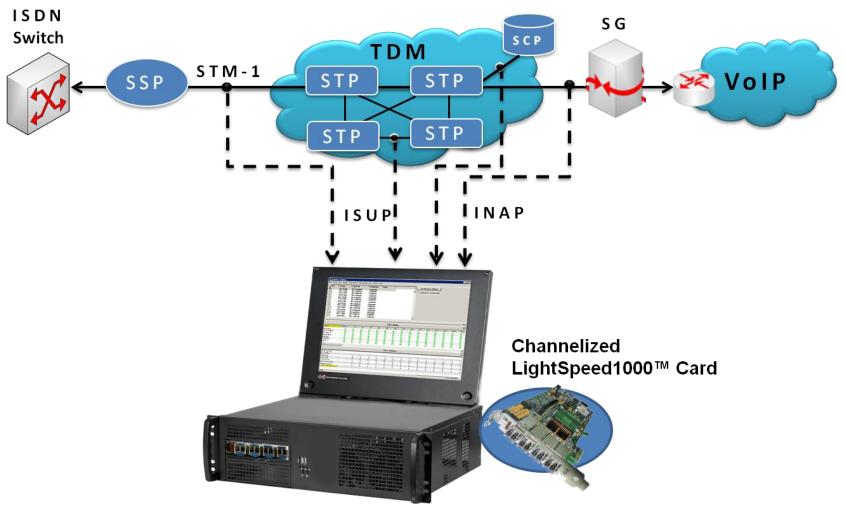




Application #2: ATM to TDM in a 3G GSM Network



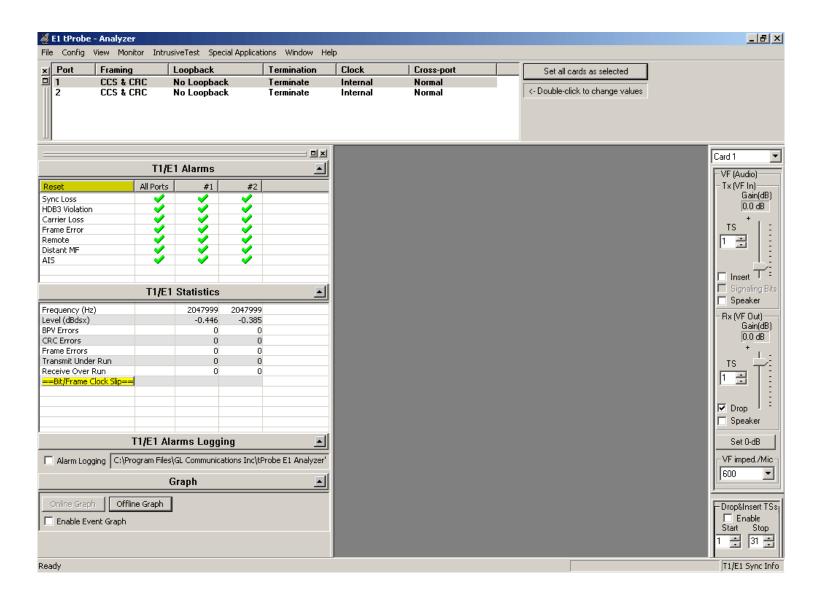
Application #3: SS7 Monitoring



OC-3 STM-1 SS7 Analyzer / Probe Signaling and Bearer Analysis



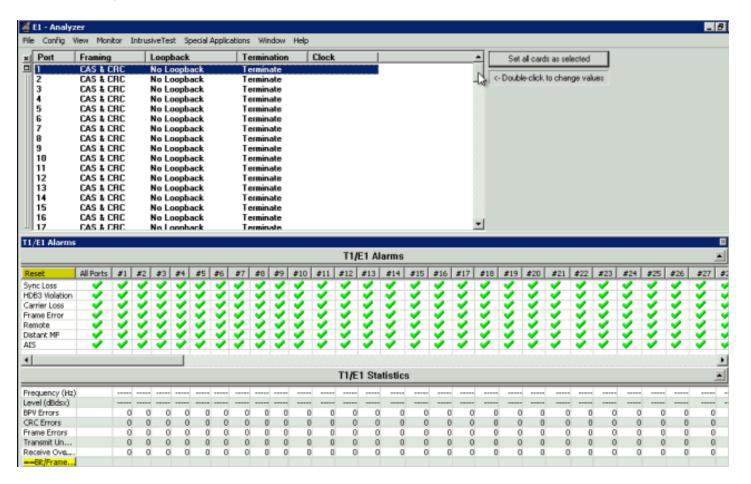
Existing 2-Ports T1 E1 Analyzer





OC-3 STM-1 T1 E1 Analyzer

- Supports All 2 x 63 E1 Ports and 2 x 84 T1 Ports per LightSpeed1000™ board
 - > 84 T1's x 24 = 2016 Duplex Voice Channels
 - ➤ 63 E1's x 30 = 1890 Duplex Voice Channels

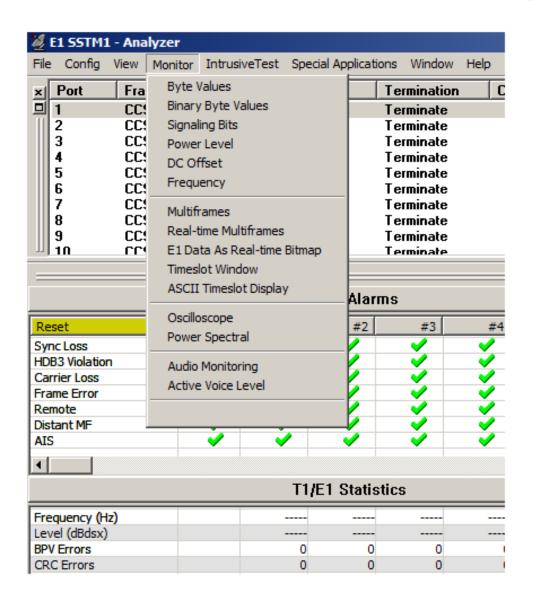


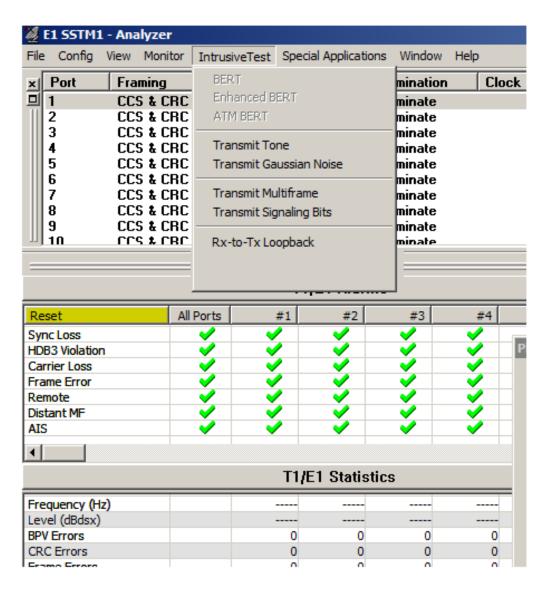


Almost All Applications Supported in OC-3 / STM-1 T1 E1 Analyzer



Basic Applications







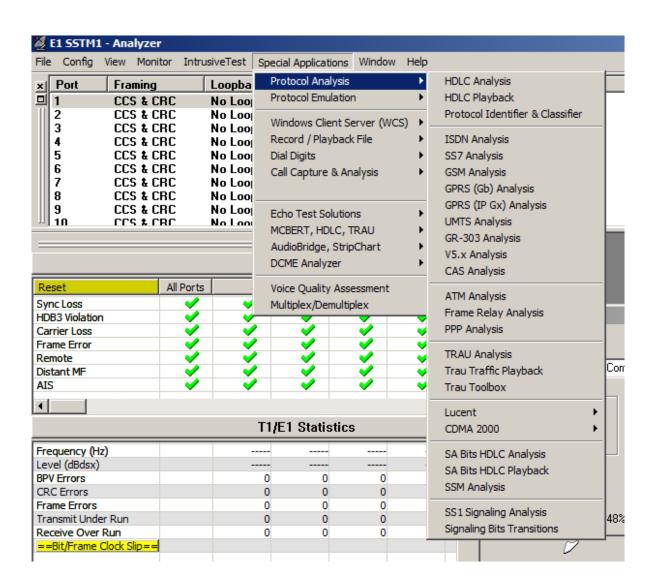
Basic Applications (Contd.)

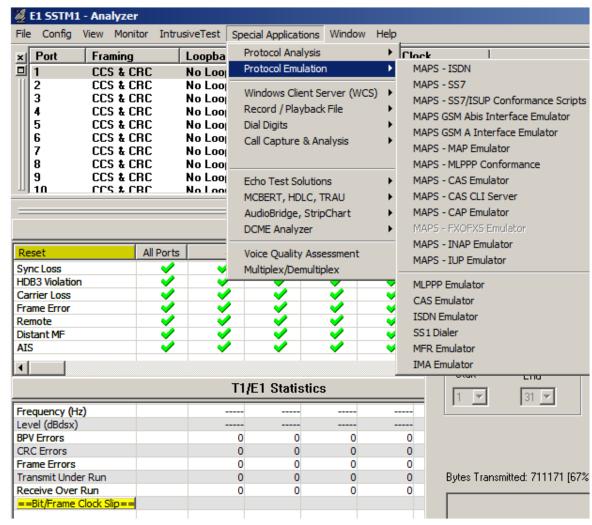
- Intrusive Test Applications
 - > Transmit Tone
 - > Transmit Gaussian Noise
 - > Transmit Multiframes
 - ➤ Transmit Signaling Bits
 - > Rx to Tx Loopback

- Monitoring Applications
 - Monitor T1E1 Lines
 - Display Byte
 - Display Binary Bytes
 - Signaling Bits
 - > Power Level
 - > DC Offset
 - > Frequency
 - Multiframes
 - > Real-time Multiframes
 - > Real-time Bit Map
 - > Timeslot Window
 - > ASCII Timeslot Display
 - Oscilloscope
 - Power Spectral
 - Active Voice Level



Special Applications







Special Applications

- Capture / Transmit Dialled Digits
- Record / Playback
 - ➤ Playback from File, Record to File
 - > Record from Multiple Cards
 - ➤ Automated Record / Playback
 - ➤ Automated Continuous Capture
- Call Capture & Analysis
 - ➤ Call Capture and Analysis
 - ➤ Multiple Call Capture and Analysis
 - ➤ Call Data Records
 - ➤ Voice Band Analyzer
 - ➤ View PCM Files (Adobe Audition / Goldwave)
- Signaling Transitions Recording



Special Applications (Contd.)

- Protocol Analysis
 - ➤ HDLC, ISDN, SS7, Frame Relay, GR-303, ATM, GSM, MLPPP, TRAU, GPRS, CDMA, V5.x, CAS, UMTS, E1 Maintenance Data Link, T1 Facility Data Link, SS1, DCME
- Protocol Emulation
 - > ISDN, ISUP, MAP, CAS,
 - ➤ GSM , HDLC, TRAU, SS1
 - > Multilink Frame Relay, Multi-link PPP, ATM IMA



Special Applications (Contd.)

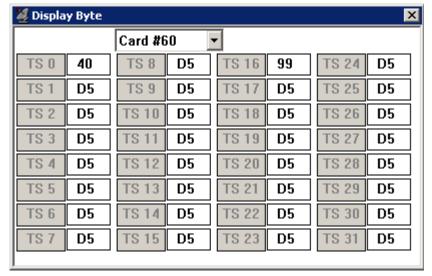
- Windows Client / Server Modules
 - ➤ File based Record / Playback
 - ➤ Transmit / Detect digits
 - Channel Associated Signaling (CAS) Simulation
 - > FAX Simulation
 - ➤ DSP Functionality
 - ➤ Dynamic DSP Capability
 - > ISDN Emulation
 - ➤ Multi-Channel HDLC Emulation and Analysis
 - File based HDLC Record / Playback & Remote Record / Playback
 - File based High Throughput HDLC Record / Playback
 - > PPP, MLPPP, and Multi-Channel (MC) Emulation and Analysis

- Windows Client / Server Modules...
 - File based TRAU Record / Playback
 - Multi-Channel TRAU Tx / Rx Emulation and Analysis
 - File based HDLC Record / Playback over SAbits
 - File based Record / Playback over FDL
 - Multi-link Frame Relay Emulation
 - > Inverse Multiplexing for ATM Emulation
 - Multi-Channel BER Testing
 - > T1E1 Traffic Classifier
 - > SS7 Decode Agent
 - > ISDN Decode Agent
 - > SS1 Protocol Emulation



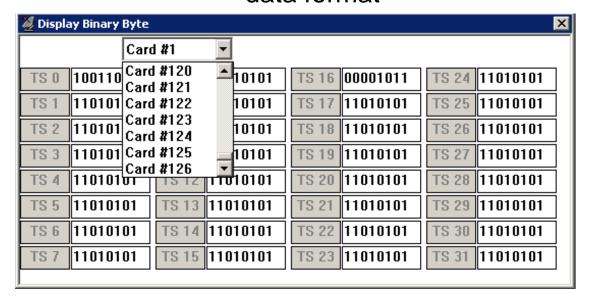
Byte Hex and Byte Binary Values

Displays the data values for each time slot in HEX data format



Byte Value

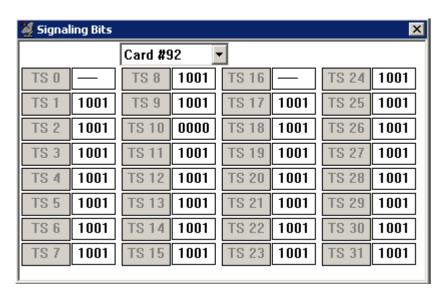
Displays the data values for each time slot in binary data format

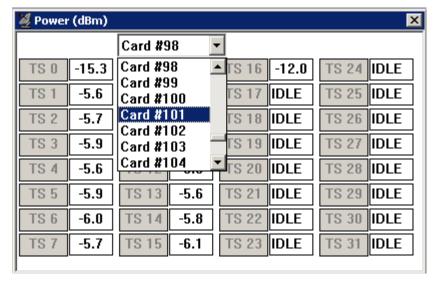


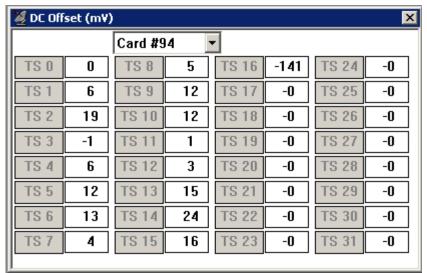
Binary Byte Value

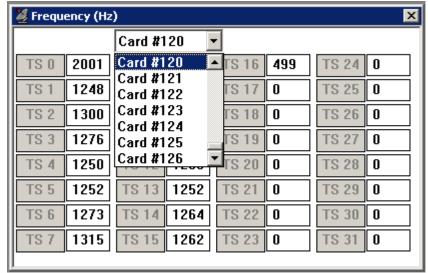


Signaling Bits, Power Level, DC Offset, Frequency



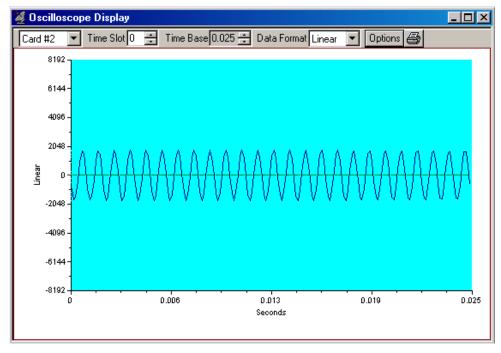








Oscilloscope and Spectral Display



🌠 Spectral Display Time Slot 0 🚊 Samples 1024 ÷ Options 🖨 Card #2 FFT Window Harris 10 -Total Power -10.0 Tone Freq 1012.0 -10 -Tone Power -10.0Noise Power -49:4 -20 · 39.4 -40 -Power (dBm) -50 -60 -70 -120 -1500 2500 3000 3500 Frequency (Hz)

Oscilloscope Display

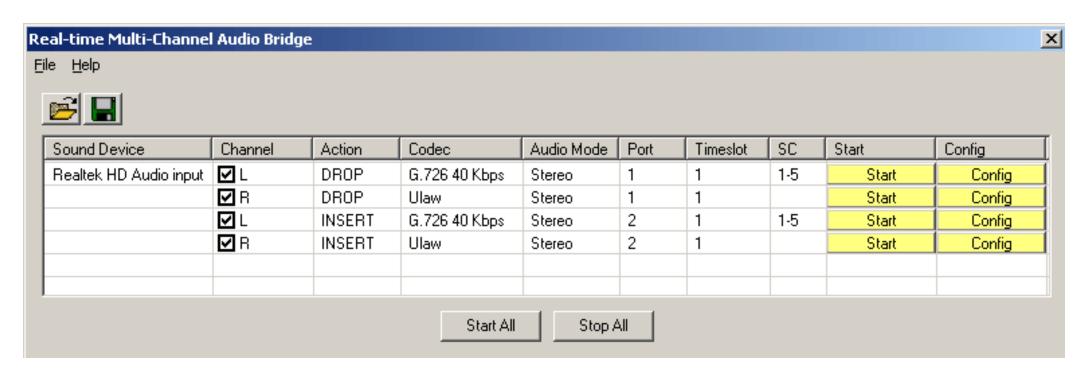
Spectral Display

- Oscilloscope Displays received data in real-time graphically as a function of time
- Spectral Display Data received is displayed as a function of frequency



Multi-Channel Audio Monitor

(Listen to Audio from any of thousands of channels)

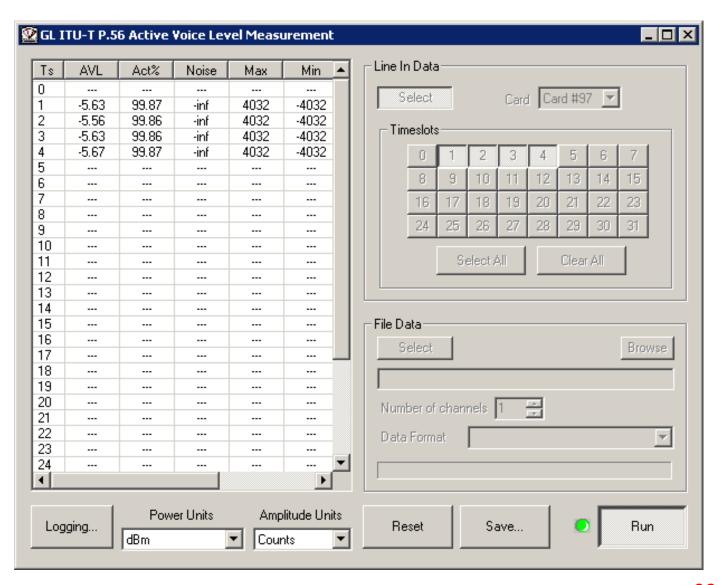


- Provides a bridge between T1 or E1 timeslots and single or multichannel sound card(s)
- Allows users to insert speech onto T1or E1 timeslots using the PC microphone and listen to speech on T1 or E1 timeslots using PC speakers or Headphones



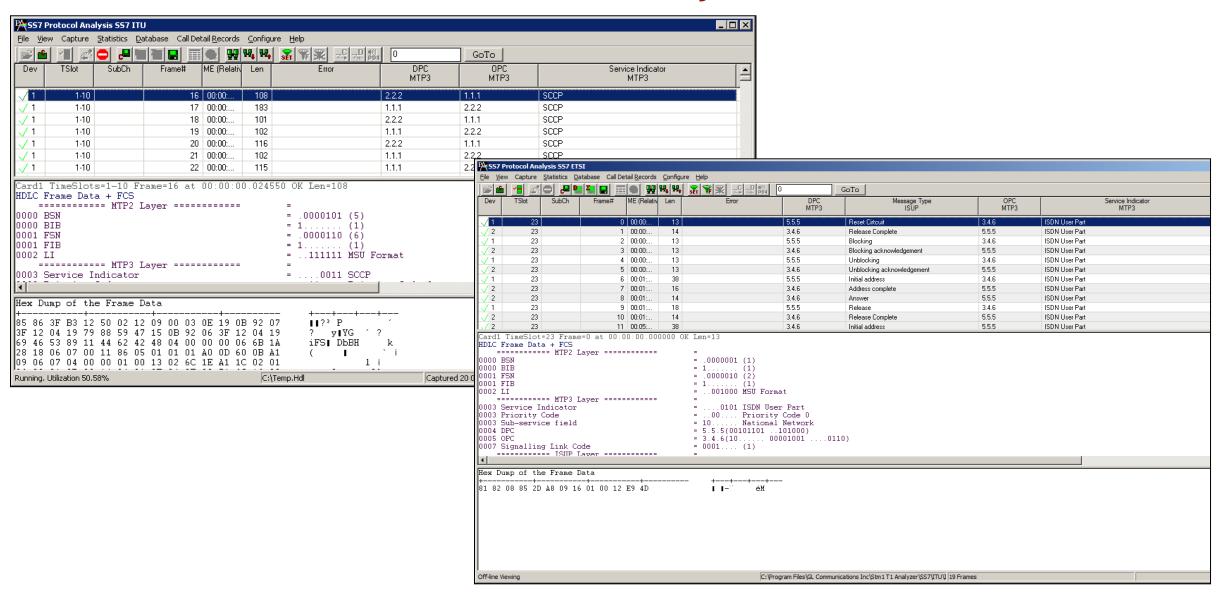
Active Voice Level

- Obtain and analyze the source signal in real-time from T1E1 timeslots
- Process signal data captured to files as an offline process



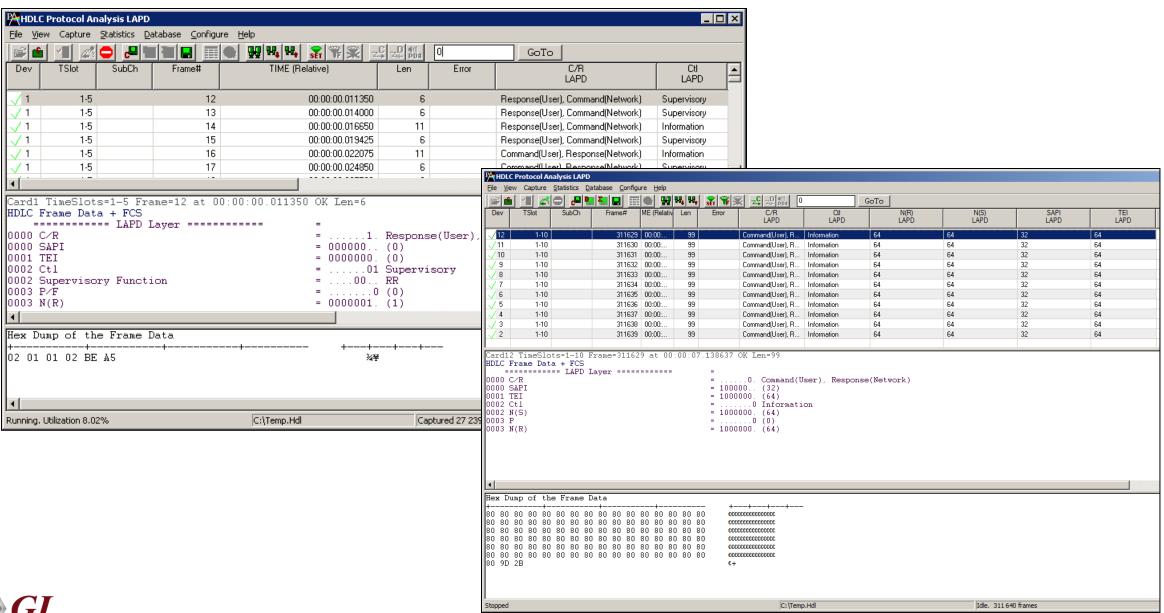


T1 E1 SS7 Analyzer

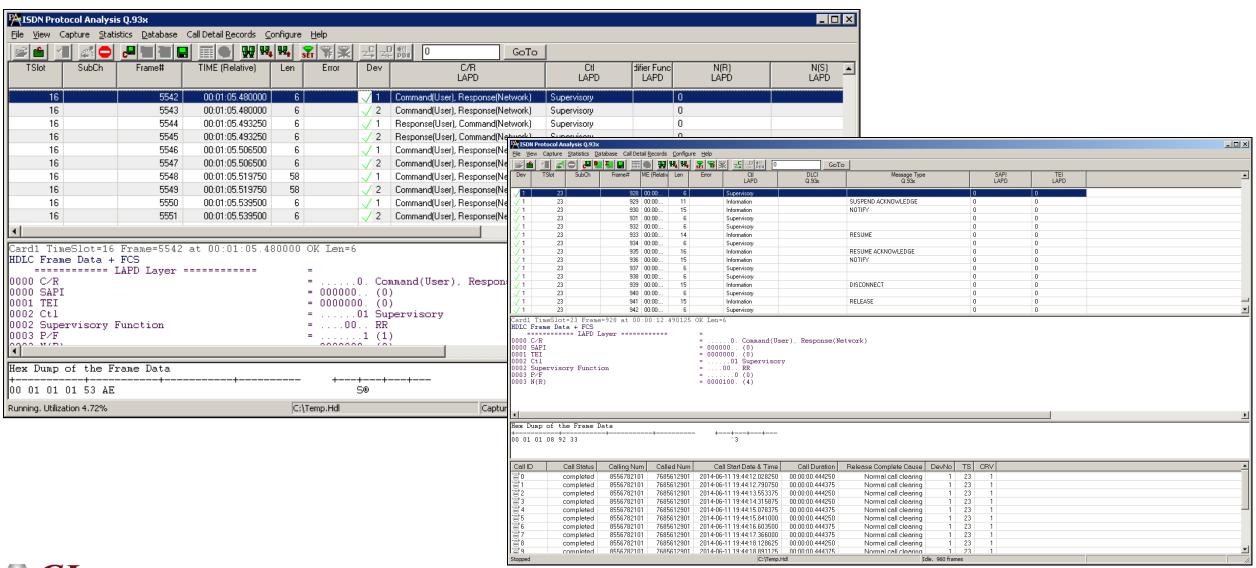




T1 E1 HDLC Analyzer

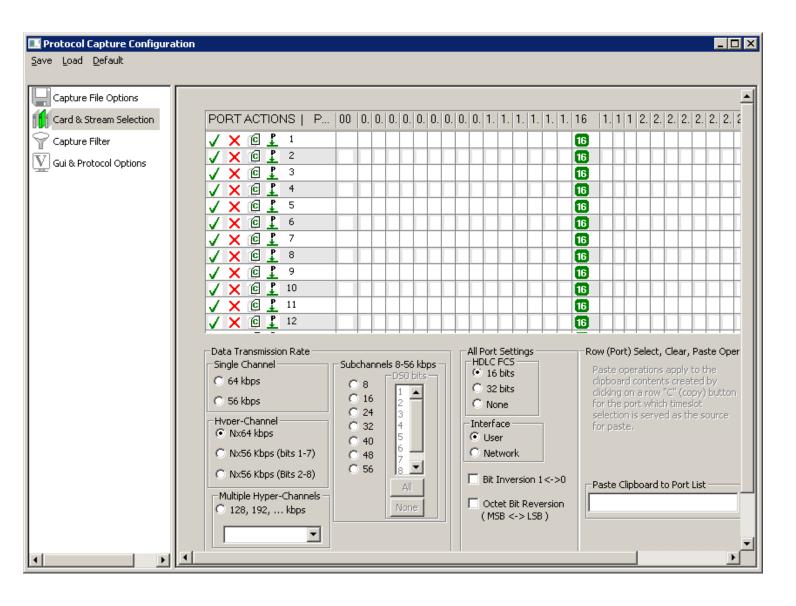


T1 E1 ISDN Analyzer





Ports and Timeslots Selection

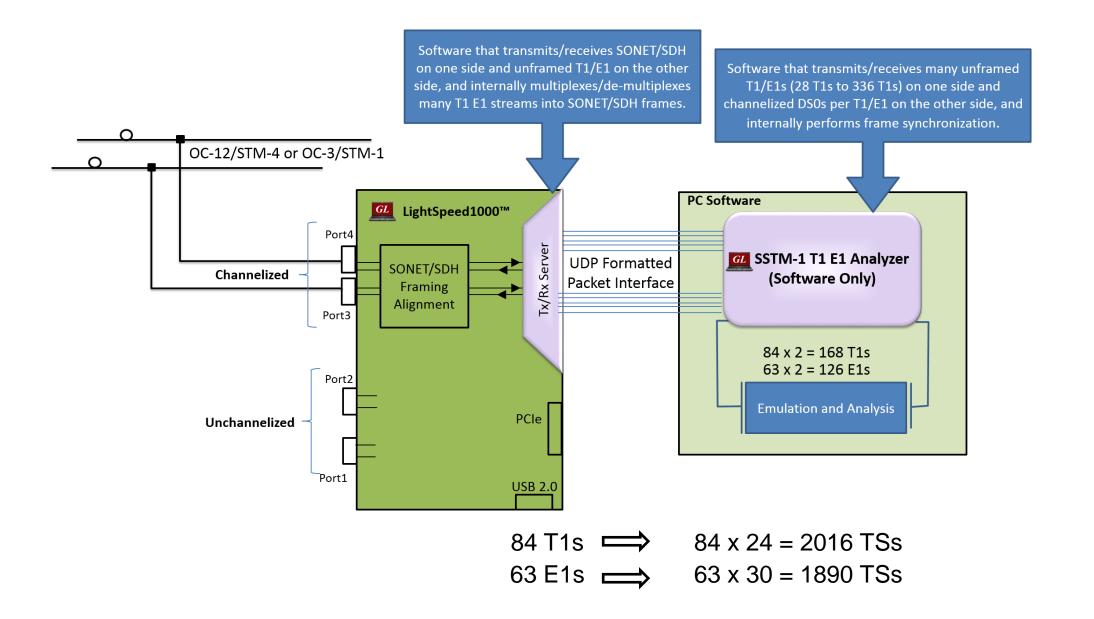




How Does it Work?



Working Principle





T1 E1 within SONET SDH Testing

Demultiplexing:

- Received OC-3/STM-1 frame mapping is identified and processed to T1 or E1 channels accordingly
- Multiple OC-3/STM-1 ports are supported
- Supports all 84 T1 and 63 E1 ports, or user-defined T1 or E1 channels only for extraction

Multiplexing:

- Supports multiplexing multiple T1 or E1 channels to a single channelized OC-3/STM-1 line
- User configurable OC-3/STM-1mapping allows user-defined T1 and E1 channels to multiplex. The channel numbering is same as in demultiplexer
- User configurable idle code to fill the channels when the user added channels do not have data to multiplex
- Unused channels will be treated as unequipped

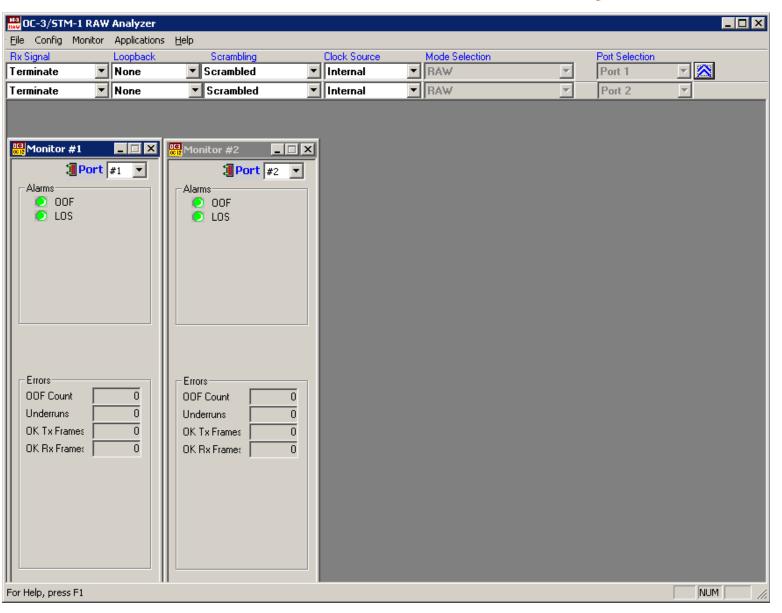


T1 E1 within SONET SDH Testing

- Allows to configure the number of T1 E1 channels to be Multiplexed/Demultiplexed to / from OC-3 / STM-1
- Allows direct access to anything and everything on SONET / SDH Framing and Payload, including structured traffic (T1, E1, STS-1, DS3 etc) or unstructured traffic (ATM, PoS, etc.)
- Supports all "basic applications" and "special applications" for T1 or E1 demultiplexed channels
- Comprehensive analysis / emulation of voice, data, fax, protocol, analog, and digital signals, including echo and voice quality testing
- Supports BERT, and Capture and Playback applications
- Supports Protocol Analysis of structured protocols HDLC, ISDN, CAS, and more

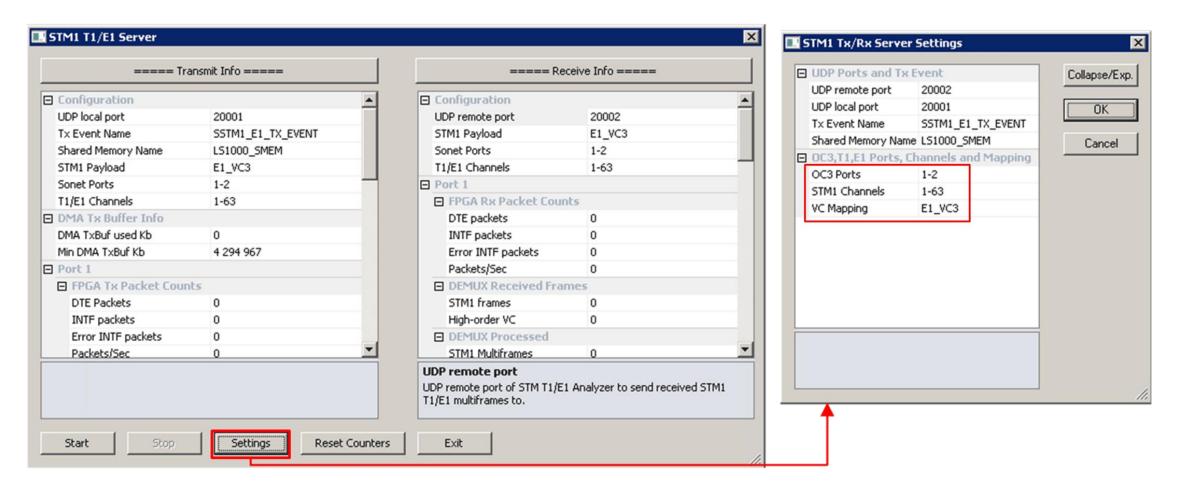


OC-3 / STM-1 Channelized Analyzer





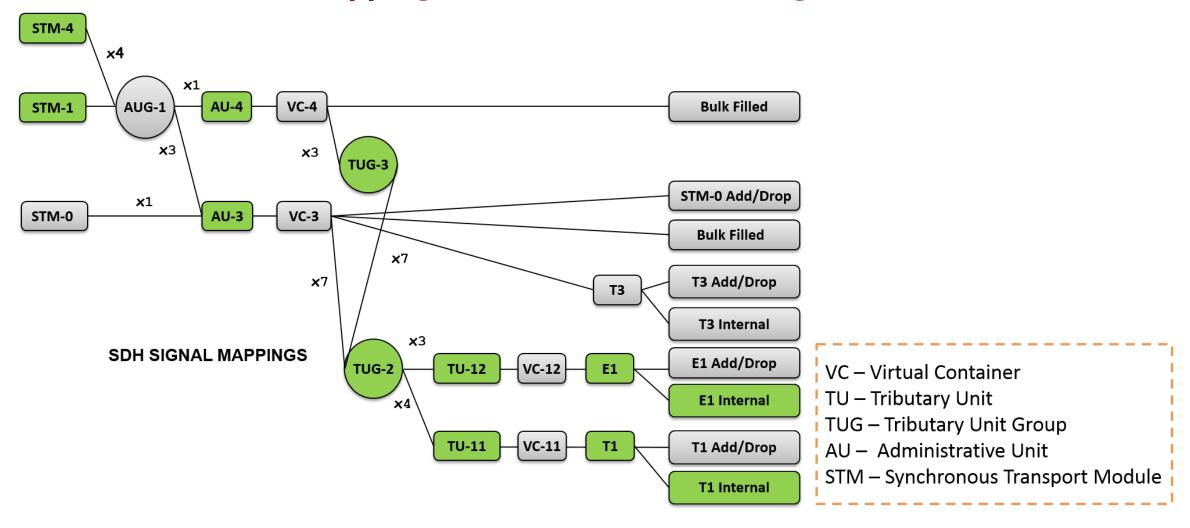
STM-1 T1/E1 Server Settings



• The **STM1 T1/E1 Server** application in the OC-3/STM-1 Channelized Analyzer allows to configure the number of T1 E1 channels to be multiplexed or demultiplexed.



VC Mapping and Channel Numbering Scheme



The paths colored in green are currently supported on the GL's LightSpeed1000™ hardware



Supported T1 and E1 Mappings within SDH

- E1_VC3 (Mapping path E1 = STM-4 \rightarrow STM-1 \rightarrow AUG-1 \rightarrow AU-3 \rightarrow VC-3 \rightarrow TUG-2 \rightarrow TU-12 \rightarrow E1)
- E1_VC4 (Mapping path E1 = STM-4 \rightarrow STM-1 \rightarrow AUG-1 \rightarrow AU-4 \rightarrow VC-4 \rightarrow TUG-3 \rightarrow TUG-2 \rightarrow TU-12 \rightarrow E1)
- T1_VC3 (Mapping path T1 = STM-4 \rightarrow STM-1 \rightarrow AUG-1 \rightarrow AU-3 \rightarrow VC-3 \rightarrow TUG-2 \rightarrow TU-11 \rightarrow T1)
- T1_VC4 (Mapping path T1 = STM-4 \rightarrow STM-1 \rightarrow AUG-1 \rightarrow AU-4 \rightarrow VC-4 \rightarrow TUG-3 \rightarrow TUG-2 \rightarrow TU-11 \rightarrow T1)



T1 and E1 Channel Numbers within OC-3

Channel Number	VC3/ TUG3	TUG2	TU11	Channel Number	VC3/ TUG3	TUG2	TU11	Channel Number	VC3/ TUG3	TUG2	TU11
1	1	1	1	29	2	1	1	57	3	1	1
2	1	1	2	30	2	1	2	58	3	1	2
3	1	1	3	31	2	1	3	59	3	1	3
4	1	1	4	32	2	1	4	60	3	1	4
5	1	2	1	33	2	2	1	61	3	2	1
6	1	2	2	34	2	2	2	62	3	2	2
7	1	2	3	35	2	2	3	63	3	2	3
8	1	2	4	36	2	2	4	64	3	2	4
9	1	3	1	37	2	3	1	65	3	3	1
10	1	3	2	38	2	3	2	66	3	3	2
11	1	3	3	39	2	3	3	67	3	3	3
12	1	3	4	40	2	3	4	68	3	3	4
13	1	4	1	41	2	4	1	69	3	4	1
14	1	4	2	42	2	4	2	70	3	4	2
15	1	4	3	43	2	4	3	71	3	4	3
16	1	4	4	44	2	4	4	72	3	4	4
17	1	5	1	45	2	5	1	73	3	5	1
18	1	5	2	46	2	5	2	74	3	5	2
19	1	5	3	47	2	5	3	75	3	5	3
20	1	5	4	48	2	5	4	76	3	5	4
21	1	6	1	49	2	6	1	77	3	6	1
22	1	6	2	50	2	6	2	78	3	6	2
23	1	6	3	51	2	6	3	79	3	6	3
24	1	6	4	52	2	6	4	80	3	6	4
25	1	7	1	53	2	7	1	81	3	7	1
26	1	7	2	54	2	7	2	82	3	7	2
27	1	7	3	55	2	7	3	83	3	7	3
28	1	7	4	56	2	7	4	84	3	7	4



T1 and E1 Channel Numbers within STM-1

Channel Number	VC3/ TUG3	TUG2	TU12	Channel Number	VC3/ TUG3	TUG2	TU12	Channel Number	VC3/ TUG3	TUG2	TU12
1	1	1	1	22	2	1	1	43	3	1	1
2	1	1	2	23	2	1	2	44	3	1	2
3	1	1	3	24	2	1	3	45	3	1	3
4	1	2	1	25	2	2	1	46	3	2	1
5	1	2	2	26	2	2	2	47	3	2	2
6	1	2	3	27	2	2	3	48	3	2	3
7	1	3	1	28	2	3	1	49	3	3	1
8	1	3	2	29	2	3	2	50	3	3	2
9	1	3	3	30	2	3	3	51	3	3	3
10	1	4	1	31	2	4	1	52	3	4	1
11	1	4	2	32	2	4	2	53	3	4	2
12	1	4	3	33	2	4	3	54	3	4	3
13	1	5	1	34	2	5	1	55	3	5	1
14	1	5	2	35	2	5	2	56	3	5	2
15	1	5	3	36	2	5	3	57	3	5	3
16	1	6	1	37	2	6	1	58	3	6	1
17	1	6	2	38	2	6	2	59	3	6	2
18	1	6	3	39	2	6	3	60	3	6	3
19	1	7	1	40	2	7	1	61	3	7	1
20	1	7	2	41	2	7	2	62	3	7	2
21	1	7	3	42	3	7	3	63	3	7	3



Thank you

