

## MAPS<sup>™</sup> LTE X2 (PKS141) Quick Verification Guide

If this is your First-Time-Use of MAPS<sup>TM</sup> LTE X2 application, then we recommend you follow all the steps explained in MAPS-LTE-X2-Quick-Install-Guide to install MAPS<sup>TM</sup> LTE X2 application before proceeding with the steps below.

#### Verification

Functional verification of MAPS-LTE X2 application requires a system with 2 NIC cards for testing. MAPS-LTE X2 is configured as **Source eNodeB (Evolved Node B)** on one NIC and as **Target eNodeB (Evolved Node B)** on the other.

Note down the IP address of NIC1 and NIC2, in this example the IP addresses used and configured are:

- ▶ NIC1 IP address is 192.xx.xx.120, and configured as Source eNodeB
- NIC2 IP address is 192.xx.xx.125, and configured as Target eNodeB

\*Note: In this test scenario, we have configured MAPS<sup>™</sup> LTE X2 as Source eNodeB generating calls and Target eNodeB to receive calls.

### First MAPS™ LTE X2 (GUI) – (Target eNodeB)

- Right-click on the MAPS-LTEX2\_64 application using shortcut icon created on the desktop and select 'Run as Administrator'. This instance of MAPS<sup>™</sup> is configured for *Call Reception*.
- Once the **MAPS-LTEX2** instance is invoked, by default, <u>**Testbed Setup**</u> window is displayed. Click *(ict)* icon and select **Target\_eNB** configuration file. Verify and validate the following parameter values:
  - The Display Adapter Info option from the Help menu displays all the network adapters available in the system. Choose and set the Adapter Index value displayed against the IP address in use.
  - Set eNodeB IP Address to 192.xx.xx.125 (NIC2 IP address)
  - Set SCTP Mode to Server
  - Set Target eNodeB IP Address to 192.xx.xx.120 (NIC1 IP address)
  - > By default, **Target eNodeB Port** is set to **36422**
  - > By default, **Source eNodeB Port** is set to **36422**
  - Scroll down and set Traffic = Disabled
  - > By default, End User Configuration is set to TargetUE\_Profiles.xml
  - > Click 🖬 Save to save the configuration.





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• On the same MAPS-LTEX2 (Target eNB) main window, from Configuration menu → select Incoming Call Handler Configuration and invoke the window. Verify that X2APSessionController.gls script is set against HandoverRequest to handle UE signaling procedure. Exit from the window.

Incoming Call Handlers Configuration	n - default	[	- • •
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Message Name	Script Name	Scripts	Γ
ResourceStatusRequest	GlobalProceduresHandler.gls	X2APSessionController.gls	Sequence
HandoverRequest	X2APS essionController.gls		0.0
X2SetupRequest	GlobalProceduresHandler.gls		○ Random
ResetRequest	GlobalProceduresHandler.gls		
ENBConfigarationUpdate	GlobalProceduresHandler.gls		
LoadInformation	GlobalProceduresHandler.gls		

### Second MAPS™ LTEX2 (GUI) – (Source eNodeB)

- Right-click on the MAPS-LTEX2\_64 application using shortcut icon created on the desktop and select 'Run as Administrator'. This instance of MAPS<sup>™</sup> is configured for *Call Generation*.
- Once the MAPS-LTEX2 instance is invoked, by default, <u>Testbed Setup</u> window is displayed. Click icon and select Source\_eNB configuration file. Verify and validate the following parameter values:
  - The Display Adapter Info option from the Help menu displays all the network adapters available in the system. Choose and set the Adapter Index value displayed against the IP address in use.
  - Set eNodeB IP Address to 192.xx.xx.120 (NIC1 IP address)
  - Set SCTP Mode to Client
  - Set Target eNodeB IP Address to 192.xx.xx.125 (NIC2 IP address)
  - > By default, **Target eNodeB Port** is set to **36422**
  - By default, Source eNodeB Port is set to 36422
  - Scroll down and set Traffic = Disabled
  - By default, End User Configuration is set to SourceUE\_Profiles.xml
  - Click on Save to save the configuration.

Adapter Index - 0		
MAC Address = fc-aa-14-92-bd-c6		^
Ip Address = 192.168.13.122		-
Ip Address = 192.168.13.127		
Adapter Index = 1		
MAC Address = fc-aa-14-92-bd-c8		
Ip Address = 192.168.13.123		
Ip Address = 192, 168, 13, 128		
Ip Address = 192.168.13.120		-
Adapter Index - 2		
MAC Address = 0-7-e9-b5-fe-4		
Ip Address = 192, 168, 13, 124		
Ip Address = 192.168.13.129		
Adapter Index = 3		
MAC Address = 0-7-e9-b5-fe-5		
Ip Address = 192.168.13.125		
Ip Address = 192.168.13.130		~
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- Start the testbed on both the MAPS instances (Source eNodeB and Target eNodeB).
- On both the MAPS instances main window, from *Reports* menu  $\rightarrow$  select *Link Status* option to verify the link status. Verify that the *SCTP Link* Status is *UP* (indicated in Green color) before placing the call.

Tink Status				
SCTP Connection	Connection ID	Source IP	SourcePort	Destination IP
UP	1000	192.168.13.125	36422	192.168.13.120

- Note: Fails to start SCTP Services and associated SCTP Link status is Down, then Turn OFF Windows Firewall (navigate to Control Panel → Systems & Security → Windows Firewall, click Turn Off Windows Firewall for all networks).
- On both instances of MAPS-LTEX2 (Source eNodeB and Target eNodeB) main window, click *Call Reception* <sup>324</sup> icon and observe that the *Check\_SCTP\_Status.gls* script is activated.
- In the MAPS-LTEX2 (Source eNodeB) instance, click the *Call Generation* icon on main window, and invoke the *Call Generation* window.
- By default, you will observe multiple call instances loaded with **X2APSessionController.gls** script and **SourceENBProfile00**\*\* profiles.
- Select the call instance loaded with **X2APSessionController.gls** script and **SourceENBProfile0001** profile in the Call Generation window, and click Start button to initiate the call generation.
- Wait for the calls to terminate, and verify the call flow under the Message Sequence tab at both generation and reception end.
- Select any message in the ladder diagram and observe the respective decode message on the right pane for the respective message.

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Script Name Profile	Call Info	Script Execution	Status	Events E	vent Result	Total Iterations	Completed Iteration
×2APSessionController.gls SourceENBProfile0001	eNBCellID:,0x0301E602	Start	UE-Context-Released::Handover-Completed	None	Pass	1	1
X2APSessionController.gls SourceENBProfile0002		Start		None	Unknown	1	0
X2APSessionController.gls SourceENBProfile0003		Start		None	Unknown	1	0
X2APSessionController.gls SourceENBProfile0004		Start		None	Unknown	1	0
X2APSessionController.gls SourceENBProfile0005		Start		None	Unknown	1	0
X2APSessionController.gls SourceENBProfile0006		Start		None	Unknown	1	0
Volde		C1	1	×1 1	Understand		0
HandoverHequestAcknowledge	15:21:29.906000	Cho	ice Index rocedure Code	= 0 = INTEGER			
				and a second second second	- Deserve a second second		
SNStatusTransfer	15:21:29.908000		ontents	= 0 1d-handove:	reparation		
SNStatus Transfer	15:21:29.908000		riticality	= 0 1d-handove: = ENUMERATOR	reparation		
SNStatusTransfer UEContextRelease	15:21:29.908000		ontents contents alue	= 0 1d-handove = ENUMERATOR = 0 reject(0) = Open Type	reparation		
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SNStatusTransfer UEContextRelease	►15:21:29.908000 15:21:29.926000		ontents riticality ontents alue ength xtensibility Marker ProtocolIE-Container Terration Gunn	= 0 1d-handove = ENUMERATOR = 0 reject(0) = Open Type = 124 = 0 = SEQUENCE OF = 6	reparation		
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SNStatusTransfer	15:21:29.908000 15:21:29.926000		ontents initicality ontents alue ength ProtocollE-Container ProtocollE-Container ProtocollE-ID Contents Criticality Contents	<pre>= 0 1d-nanadove: = NUMERATOR = 0 reject(0) = 0pen Type = 124 = 0 = SEQUENCE OF = 6 = Instance 0 = INTEGER = 10 id-Old-eNT = ENUMERATOR = 0 reject(0)</pre>	B-UE-X2AD-ID		
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• Return to instance of MAPS-LTEX2 (Target eNodeB), in the Call Reception window, observe that the calls are automatically received running the Rx script.