

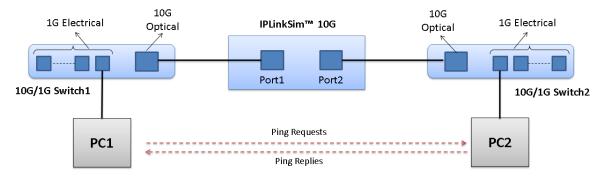
If this is your First-Time-Use of IPLinkSimTM 10G (IPN511) rack option, then we recommend you follow all the steps explained in IPLinkSim 1G-10G-Rack-Quick-Install-Guide before proceeding with the steps below.

Quick Checkout

The IPLinkSim10GTM functional verification can be performed using a single IPLinkSimTM 1G/10G hardware unit.

Test Setup:

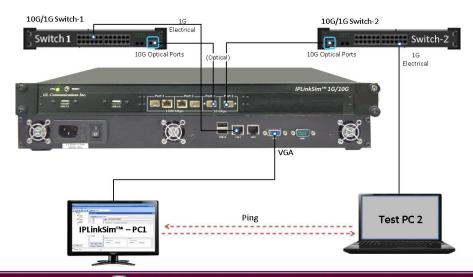
The setup requires two switches with at least one 10G port and one 1G port. We will connect the two switches using the 10G ports, and connect IPLinkSimTM in between the two 10G ports, so that the traffic between the two switches passes through IPLinkSimTM 10G ports. We will connect two PCs - PC1 and PC2 to the 1G ports of the switches, and send Ping traffic between PC1 and PC2. Since PC1 and PC2 are located in different switches, Ping traffic passes through the 10G ports of IPLinkSimTM. We can then introduce impairments on this traffic and verify the functionality.



In this example, we are using $IPLinkSim^{TM}$ Rack PC itself as PC1, so we just need another PC to act as PC2 as in the above figure, for which we are using another PC/laptop 'Test PC'.

Here, Ethernet port of Rack PC is connected to Switch-1 Port (1G) and Ethernet port of PC2 is connected to Switch-2 port (1G) using Ethernet CAT5 cables. Connect Switch-1 (10G) port to Port 1 (10G) of IPLinkSimTM hardware unit and Switch-2 (10G) port to Port 2 (10G) of IPLinkSimTM hardware unit using SFP Transceivers and LC optical cables. IPLinkSimTM can be controlled by connecting a monitor to the VGA display port (back panel), as shown below.

<u>Note:</u> The IPLinkSimTM application and the related licenses are pre-installed on the rack PC. Plug the monitor and get started with the application as explained in the steps below.





Before we perform the actual test, perform the following changes in both the Rack PC and PC2. Disconnect PCs from the public or private networks and create a small isolated network. Turn-off windows firewall for both private and public networks on each PC. Assign Static IP address to each PC, subnet masks, and default gateway addresses.

Since the $IPLinkSim^{TM}$ acts as a transparent bi-directional link between Switch-1 and Switch-2, they work as if connected directly, back-to-back.

This is the simplest possible network configuration, and helps configuring WAN conditions in a simple lab setup, emulating real world conditions without any elaborate setup.

We will conduct a simple Ping test between PC1 and PC2 and verify the basic WAN Emulation functionality.

Step 1: Note down the IP Addresses

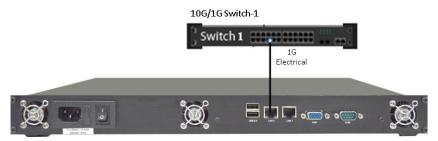
Note down the IP addresses of PC1 and PC2 to conduct Ping test. Ensure that IP address of PC and Hardware are in the same subnet. In this example, we consider the PC IP Addresses as:

- > PC1 192.168.12.43
- > PC2 192.168.12.127

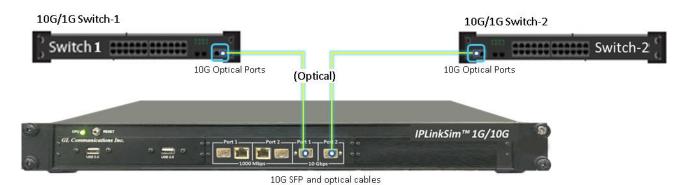
Step 2: Connect the cables

Rack PC (PC1) connection:

• Connect the LAN1 Ethernet port of Rack PC to the 1G port of Switch1 using Ethernet CAT5 cable, as shown in the figure below:



- Similarly, connect PC2 NIC card to the 1G port of Switch2 using Ethernet CAT5 cable.
- Connect Switch1 10G port to IPLinkSim[™] 10G Port1, and Switch2 10G port to IPLinkSim[™] 10G Port2, using 10G SFP and optical cables, as shown below:





Step 3: Launch IPLinkSim 10G Application

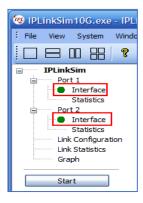


 Right-click on the IPLinkSim 10G shortcut icon IPLinkSim 10G application. on the desktop and select "Run as administrator" to launch

Note: The application may take some time to get started due to hardware and software initializations

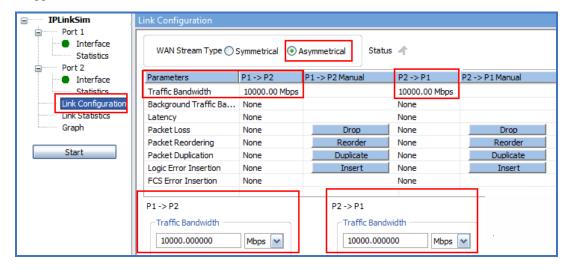
Step 4: Verify Links

- Verify that the Link Status is UP on both ports, that is, the LHS tree should display port 1 and port 2
 with green LEDs link status (refer to figure). If the LED shows red (refer to the figure), then link is
 down.
- Refer to troubleshooting section in IPLinkSim quick install guide



Step 5: Link Configuration

• On the LHS tree, double click on **Link Configuration** to configure the Impairments. Initially impairments are not configured, and the screen appears as shown here:



Step 6: Start IPLinkSim

• Click **Start** button available in the Function tree and start the **IPLinkSim** application.

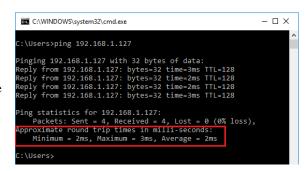


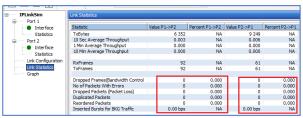
Step 7: Conduct Ping Test (without impairments)

- On PC1, open a command prompt, and Ping PC2's IP Address, as shown in the figure
- Verify that Ping works fine.

<u>Note</u> that all 4 Ping trials have succeeded, with no impairments. Note that the Round trip time average is around 2 milliseconds.

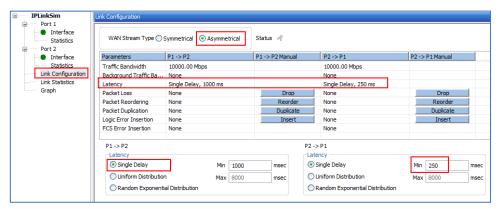
From IPLinkSim function tree, double click on the Link Statistics
option, to open "Link Statistics" in one of the window on the RHS
panes. Verify that no impairments have been introduced:





Step 8: Configure impairments – 1000ms Latency in one direction (P1 \rightarrow P2) and 250 msec in the reverse direction (P2 \rightarrow P1)

- Stop IPLinkSim by clicking on the **Stop** button.
- From IPLinkSim function tree, double click on the Link Configuration option, to open "Link Configuration" in one of the window on the RHS panes
- Select **Asymmetrical** WAN Stream Type, select **Latency** in the Parameters list. Enter the value of '1000msec' in the "**Latency**" edit box at the bottom, below "**P1** → **P2**". This means that in the P1 → P2 direction, every packet is delayed by 1000 msec. Similarly, enter "250 msec" in the "**Latency**" edit box



at the bottom, below "P2 \rightarrow P1". This means that in the P2 \rightarrow P1 direction, every packet is delayed by 250 msec. So, total Round Trip delay for the ping packet should be around 1000 msec (P1 \rightarrow P2 delay) + 250 msec (P2 \rightarrow P1 delay) + normal Ping delay of 1 to 2 msec = 1251 to 1252 msec.

• Click "Start" again to restart IPLinkSim with impairments.

Step 9: Conduct Ping Test (with impairments - 1250 msec Round Trip Latency)

• On PC1, conduct the Ping test again, and verify that this time, the results shows 1251 - 1252ms delay.

This shows that the 1250 msec delay impairment introduced between PC1 and PC2 and reflects how IPLinkSim can be used to introduce impairments between two end points. of the network.

