



Normal Instructions – Follow these precisely

Perform Software installation


- Run the **FCU.exe** Installation from the Installation CD. Follow the on-screen prompts to install the **Audio FCU** application
- Observe that the application also installs **Remote Listener (ASR_Listener.exe)**. The listener is required only if the FCU has to access the files from a remote server.
- Double-click the FCU icon  from the desktop. The application should invoke without any errors.

 **Note:** FCU is a free utility; however FCU will work only on the PCs with licensed parent applications such as GL's PacketGen™, MAPS™, PacketScan™, and so on.


Verification

Verify the FCU functionality by performing a Single File Conversion in local system as described below:

- Invoke **FCU** from the desktop
- Select File Selection as '**Single File Conversion**'.
- Select the **File Name**, including the path in the '**File Name**' edit box. Absolute file path must be given, for example, **C:\Program Files (x86)\GL Communications Inc\PacketGen\VoiceFiles\Send\G711\ULAW\Vijay.glw**. Click the browse button to browse the folders.
- If the selected source file is a Packet Series file (GLW), or a Wave file, Audio FCU reads the file header and automatically displays the 'File Type' and the 'Codec Type'.

 **Note:** If the source file is a PCM then select the Codec Type as 16 bit Raw Linear.

- Select the destination file format in the **File Type** as **Raw File Format**.
- Enter the destination file name (including the path). Click the browse button to browse through the folders. For example: **C:\Program Files (x86)\GL Communications Inc\PacketGen\VoiceFiles\Send\G711\ULAW\Vijay-New**.
- Select the **Codec** for the destination file from the codec list. E.g. 16-bit Raw Linear.
- Click **Convert Now** to start the conversion.
- At the bottom of the window, the result of the conversion should appear as **Passed**.

 **Note:** It is recommended to verify FCU application using any other Wave/PCM file as source and convert it to GLW format and then convert this GLW file again back to Wave/PCM file. Now compare the original with the converted Wave/PCM file using an Audio Editing application such as Adobe Audition for accuracy.

- If you are having problem in running the application, please contact your appointed technical support person. If you do not know your technical support contact, please reach us at info@gl.com